

# 2003 Board and Card Games Tour

You are cordially invited to join the professional (ly challenged) 2003 Brampton Board and Card Games Tour that will be held over four nights at 65 Olde Town Road in Brampton. Only the crème-de-la-creme have been chosen for this showdown to determine the best. You can be assured that we have searched far and wide to find the talent represented.

There will be a change from previous tournaments which involved the team concept and team games. This has been completely abandoned and replaced by the goal of obliterating, annihilating, taunting and generally beating the heck out of your opponents. It is, after all, for fun.

## Tour Format

Essentially, there will be four nights in the season with the regular season encompassing the first three nights and the final night as the playoffs. Each night consists of three 1 hour rounds of games.

| Date & Time                                                                                                                                                                                                                                | Itinerary                                            |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------|
| Night 1 June 7, 2003 at 5:00 PM                                                                                                                                                                                                            | 5:00 – 6:45 PM Chit Chat, Eat Dinner, Practice Games |
| Night 2 September 13, 2003 at 5:00 PM                                                                                                                                                                                                      | 6:45 – 7:00 PM Players Select Games, Learn Rules     |
| Night 3 November 29, 2003 at 5:00 PM                                                                                                                                                                                                       | 7:00 – 8:00 PM Play Round # 1                        |
| Night 4 Playoffs-February 28 2004 at 5:00 PM                                                                                                                                                                                               | 8:00 – 8:15 PM Players Select Games, Learn Rules     |
|                                                                                                                                                                                                                                            | 8:15 – 9:15 PM Play Round # 2                        |
|                                                                                                                                                                                                                                            | 9:15 – 9:30 PM Players Select Games, Learn Rules     |
|                                                                                                                                                                                                                                            | 9:30 – 10:30 PM Play Round # 3                       |
| <i>Note</i><br><i>Hopefully this setup allows players to join or leave between rounds. If players show up later, they can still play a couple of rounds and if players have to leave earlier, they can still get a couple of games in.</i> |                                                      |

## Regular Season

**Games** for each round will be randomly pre-selected each night (to save time). A limit of players for each game is set according to the number of players in the round. Players are randomly selected using a shuffled deck of cards containing each player's name. The first randomly chosen player picks the game of their choice and each subsequent player continues to choose from the list of games for the round. Once the limit for a specific game has been reached, the remaining players must select a different game.

Players will then battle for supremacy of each game for one hour.

## Points

Points will be tallied for each round and recorded. The results will be posted on the web so the current leaders (highest number of points) can snub their noses at the other players.

The points will be as follows for each round of games:

- 1st Place = 7
- 2nd Place = 5
- 3rd Place = 3
- All remaining players = 1 (fondly known as the participation point)

## Notes

- *We believe that this structure allows you to miss a night, but still have a chance to be one of the top four for the season if you win when you do play.*
- *A skill challenging game will decide ties other than the participation point.*

## Playoffs

At the end of the regular season, all the players will be ranked with the highest number of points being top dog. For the playoffs, the top four competitors (or five if there is a tie for one of the positions) will play each other for the 2003 B&CGT championship. All the remaining players will play for the 2003 B&CGT Second Rate championship.

Notes:

- *If more than two players are tied, bringing the total of the top competitors to 6 or more, a randomly chosen game will be used as a tie-breaker to determine the player(s) that will play for the 2003 B&CGT championship.*
- *The championship players must be able to stay for the full night of games. If they are not able to stay the entire night, the next highest ranked player will replace them.*

The following point structure will be used:

- 1st Place = 3
- 2nd Place = 2
- 3rd Place = 1
- All remaining players = 0

| Second Rate Championship Players                                                                                                                                                                                                                                                                                                                                                                                                                                      | Championship Players                                                                                                                                                                                                                                                                                                                                                                                                                                            |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <p>There will be two rounds of games played to determine the top four players. Games are selected randomly and players select the games in the same manner as the regular season.</p> <p>After the two rounds of games, the four players with the highest number of points are selected (a skill challenging game will decide ties). These players will play a final randomly chosen game to determine the winner of the 2003 B&amp;CGT Second Rate championship.</p> | <p>There will be three rounds of games played. Each of the top three players select a game of their choice with the top ranked player choosing first through to the third place player choosing last (ties are broken using a roll of the dice).</p> <p>The player with the highest number of points after the three rounds is the 2003 B&amp;CGT champion. A tie for first place is broken with a special 15 minute randomly chosen winner-takes-all game.</p> |
| <p><b><i>Both final championship games will be played simultaneously and all remaining players can watch, cajole, eat, drink and cheer on the championship players.</i></b></p>                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |

## Prizes

Awards will be given to the 2003 B&CGT Champion and the 2003 B&CGT Second Rate Champion.

## Food

To the most important point, of course, the food. Each night, take-out food will be ordered with everyone contributing to the cost. The cost will be \$10/adult (\$3/child). Your input on the type of food (for example, type of pizza or wings) will help us decide the type and quantity of food to order. The take out food that we have decided on for each evening is provided below:

Note:

*If you are coming to play but don't want to partake in the food, that's no problem, just tell us in your RSVP that you don't want us to order food for you.*

### Night 1



### Night 2



### Night 3



### Night 4



## **Children**

We realize that childcare may present a problem so, if you need to, you can bring your children (but they will not be included in the tour). We have a room where they can play games and/or watch VHS movies.

## **RSVP**

It is important for us to figure out how many people are coming that you RSVP 1 week before the date of the games night. If you don't RSVP, we will assume you are not coming and will not order food for you. Please indicate the following with your RSVP:

- # people coming
- preference of food (type of pizza and wings, type of chicken, type of Chinese dishes, and type of sub sandwiches)

### *Note*

*If you do not want to eat the take out food for a particular night and you are coming to play games, just tell us and we will not order food for you. Of course, we will not charge you for the food.*

Please send us any other suggestions if you have any.

## **Thank You Speech**

We'd like to thank Todd Curtis, Nick Costar, Mel Manson and Tom Johnson for their ideas that made this tour possible. And finally, we'd like to thank our parents, who without them, we would not be here today (considering we would not have been born). Oh, year, we'd also like world peace.